SKSPP12
Incorporate visual effects and graphics during post production

Overview

This Standard is about combining graphics and VFX with live footage in the way envisaged by the client and the graphics and VFX designers, and in a way that is consistent with the quality and format requirements of the product.

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Performance criteria

You must be able to:

P1   ensure that live footage is shot in a way that enable effects and graphics to be added

P2   obtain visual material to be used in effects

P3   ensure that the scripted effects can be incorporated within time and budget

P4   ensure the material you incorporate matches the client's requirements for any live-action footage it is intended to fit into

P5   propose changes that may be needed in order to make the idea more technically or commercially viable

P6   ensure that the work of different artists combines to create the impact, tone and mood that the client wished to achieve

P7   match the technical attributes of incorporated material to the live action footage

P8   check VFX shots within later stages of the workflow

P9   make critical judgements about audio and visual quality, graphics and text

P10 ensure the incorporated material is compatible with the intended distribution media and viewing platform(s)

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Knowledge and understanding

You need to know and understand:

K1   the look and feel intended by the client
K2   technical and format requirements for the master that is to be produced
K3   file formats for graphics and VFX and their compatibility with live action formats
K4   current viewing standards and current professional, national and international deliverable standards and expressions of best practice for a range of platforms
K5   filming that enables visual effects to be added
K6   creation of plates
K7   how to assess video quality to expected artistic and technical standards
K8   the place of graphics and VFX in post production workflow
K9   operation of equipment for incorporating graphics and VFX
K10 critical assessment of graphical elements
K11 acceptable and unacceptable short cuts

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Suite	Post Production; Editing
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